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# The Top 8 plugins for ePSXe. Here you go.

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Feb 18, 2006 P.S Please understand my poor . Mar 14, 2006 Ok, I actually managed to get DX8 working with Pete's 1.76 OPENGL . Feb 18, 2006 Yes, it will work with DX8, but it may not be well suited for native DX8 . Mar 14, 2006 I may have to wait for Pete to release his video driver . Feb 25, 2006 Ummm... no, it will not work with DX8. This version of OGL2 requires DX7 compatibility. . Mar 14, 2006 I hope to have a driver for DX8 in the near future. Feb 22, 2006 Yes, It will work, I have it tested on a DX7 FPS 8/9/7/XP system. . Mar 14, 2006 I will produce an opengl 1.76 driver soon. I have a friend who has stated on my behalf, that I can use the opengl 1.76 drivers in DX8 games (DX8 isn't compatible with DX9 at the moment). If that is the case, I shall then, while I can, release Pete's opengl 1.1.76 driver, that I have tested on my DX8/7/XP system, if it works, I shall make you an updated version of my driver with DX8/7/XP support. Mar 14, 2006 I'll also produce an opengl 1.76 dx8 driver as soon as I get some spare time from racking my brains about how to do it ;) Mar 14, 2006 I will update the homepage to include a note stating this, when I get some spare time from racking my brains to how to do it ;D Feb 16, 2006 I will make an opengl driver for DX8 soon. I have a DX7 system to test it on. Feb 22, 2006 I am going to make a DX8 compatible opengl driver now, as soon as I get some spare time from racking my brains how to do it. Feb 22, 2006 I have got an DX7 version of the opengl driver working, which I will be putting online when I get some spare time. Feb 22, 2006 I will be making an opengl 1.76 driver for DX8 as soon as I get some spare time from racking my

Mar 24, 2008 I keep getting this error when i run home for the PS2 "No OpenGL driver found" and it was this stupid plugin, if i remove it..it goes away. Download Pete's opengl / d3d gpu plugins and follow these instructions to install them in a folder named after your game. Pete's OpenGL plugin Athlon XP 1900+ (200Mhz) 512 MB RAM Windows 2000 32-bit I installed Pete's OpenGL 1.76 Plugin because of a similar issue I had with "Pete's OpenGL Driver 1.77" from when I first set this up on my PC. I'm using a "new" laptop which I can't return.. he's using. Jan 11, 2004 My setup is Athlon XP 1800+ 256 MB RAM Windows 2000 Pro SP3. I installed. not only do I not have Pete's OpenGL Driver 1.77, I don't have Pete's OpenglDriver 1.76. May 9, 2008 I'm still trying to figure it out..but I tried installing Pete's OGL-1.76 and it gave me some error. I've got Pete's OGL-1.6 (really old though). I downloaded what I need. Download Pete's OGL/D3D PSX GPU (1.76). These are the standard Pete's GPU plugins for Windows (D3D/OGL) and Linux (OGL). Hi. I'm having a problem trying to install Pete's OpenGL Driver 1.76 in my computer. I have Pete's OpenGL Driver 2.8 and working for windows. I want to install Pete's OpenGL Driver 1.76 to try to make my games start with the opengl..in my windows 2000. I have Pete's Opengl Driver 1.76 but it doesn't work.

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Nov 14, 2012 Hi everybody, sorry for my post, my english isn't very good, i speak spanish. I'm trying to install Pete's OGL/D3D PSX GPU (1.76). They have several versions: 1.76: I've installed it but it doesn't work, when I start the PS2, the video and sound are good, but when I start my game( FF9,XBOX,PS2..)it only starts the intro. 2.1: I've installed it f678ea9f9e

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